

Dear customer

ROHM Co., Ltd. ("ROHM"), on the 1st day of April, 2024, has absorbed into merger with 100%-owned subsidiary of LAPIS Technology Co., Ltd.

Therefore, all references to "LAPIS Technology Co., Ltd.", "LAPIS Technology" and/or "LAPIS" in this document shall be replaced with "ROHM Co., Ltd." Furthermore, there are no changes to the documents relating to our products other than the company name, the company trademark, logo, etc.

Thank you for your understanding.

ROHM Co., Ltd. April 1, 2024





FEDL22Q274-05 Issued: Oct 25, 2024

ML22Q274

ADPCM Speech Synthesis LSI for Automotive

■ GENERAL DESCRIPTION

ML22Q274 is Speech Synthesis LSI with built-in Flash memory that stores speech data. ML22Q274 support the Clock synchronization Serial interface and supports on-vehicle quality.

By integrating all the functions required for voice output into a single chip, this LSI can be more easily incorporated in compact portable devices.

• Playback time: (Maximum number of phrases 30 When a phrase is selected)

	Product name	Flash capacity (bit)	Maximum playback time	ne (sec) (at fs = 6.4 kHz)	
		Tiasii capacity (bit)	4bitADPCM2 16bitPCM		
	ML22Q274	692K	27.6	6.9	

Notes: Flash capacity shows the numerical value of only a voice area

• Speech Synthesis method: 4-bit ADPCM2

8-bit Nonlinear PCM 8-bit PCM, 16-bit PCM

(Method can be specified for each phrase)

• Flash capacity: 692 Kbit (30 phrases selection),688 Kbit (62 phrases selection)

• Sampling frequency (Fs): 8.0/16.0/32.0 kHz, 6.4/12.8/25.6 kHz, 10.7/21.3 kHz

(Can be specified for each phrase)

Speaker driving amplifier: D-class amplifier (driven by 8 Ω)
 CPU command interface: Synchronous serial interface
 Maximum number of pharases: 30 phrases or 62 phrases

Disconnection detection function /Speaker pin short detection function
 Source oscillation frequency: 4.096 MHz (Typ) (internal)

Power supply voltage:
Flash memory rewritable time:
2.0 to 5.5 V
80 times

Operating temperature range: −40 °C to +105 °C
 AEC-Q100: Compliant



■ Applications

- Automotive equipment (e.g., AVAS(Acoustic Vehicle Alerting System), Meter cluster, Various warning sounds).
- Consumer and Industrial equipment (e.g., Household appliances, Housing equipment, Office equipment, Measurement instrumentation, etc.).

[NOTE]

This product cannot be applicable for automatic train control systems, and railway safety systems. Please contact ROHM sales office in advance if contemplating the integration of this product into applications that requires high reliability, such as transportation equipment for ships and railways, communication equipment for trunk lines, traffic signal equip.

■ Table format

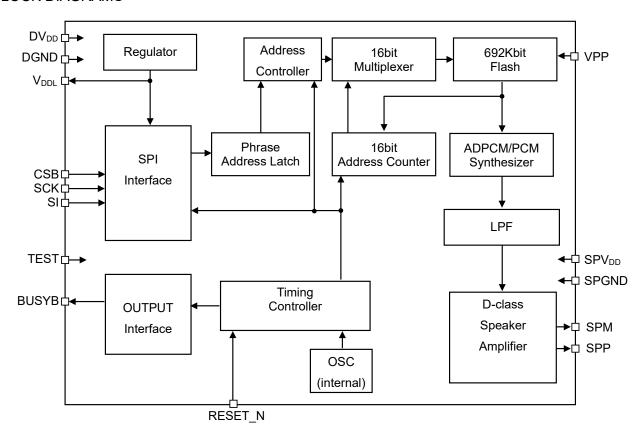
Dockers	Body size	Pin pitch	Packing form and Product name ^{*1}		
Package	(including lead) [mm × mm]	[mm]	Tray	Tape & Reel	
20 pin plastic TSSOP	6.5 × 4.4 (6.5 × 6.4)	0.65	ML22Q274-NNNTDZ0ARL ML22Q274-xxxTDZ0ARL	ML22Q274-NNNTDZ0ATL ML22Q274-xxxTDZ0ATL	

^{*1 &}quot;NNN" is a blank product. "xxx" denotes ROM code number.

The following table shows the differences from ML22Q284, ML22Q294.

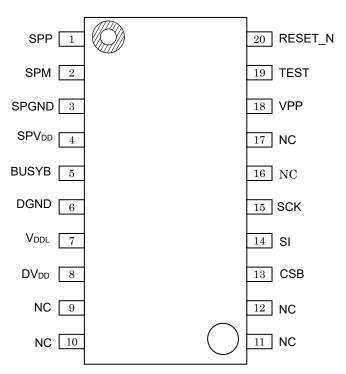
Parameter	ML22Q274	ML22Q294	ML22Q284
MCU interface	Clock synchronization Serial	I2C	Standalone
Flash capacity	692 Kbit (when 30 phrases are selected) 688 Kbit (when 62 phrases are selected)	←	692 Kbit
Playback method	4-bit ADPCM2 8-bit Nonlinear PCM 8-bit PCM 16-bit PCM	←	←
Maximum number of phrases:	30/62	←	30
Sampling frequency (kHz)	6.4/8.0/10.7/12.8/ 16.0/21.3/25.6/32.0	←	←
Clock frequency	4.096 MHz (internal oscillation)	←	←
Low-pass filter	FIR interpolation filter	←	←
Speaker driving amplifier	D-class amplifier	←	←
Speaker driving amplifier output load	8Ω	←	←
Speaker driving amplifier output voltage	1 W (Ta = -40 to +85°C) 0.8 W (Ta = -40 to +105°C)	←	←
Edit ROM function	Yes	←	←
Volume control	32 levels	←	←
Silence insertion	4 ms to 1024 ms (4 ms/step)	←	←
Repeat function	Yes	←	←
Power supply voltage	2.0 to 5.5 V	←	←
Operating temperature range	-40 to +105°C	←	←
Package	20-pin TSSOP	←	←

■ BLOCK DIAGRAMS



■ PIN CONFIGURATIONS (TOP VIEW)

20-Pin Plastic TSSOP



NC: Unused pin

■ PIN DESCRIPTION

Pin	Symbol	I/O	Initial value (At the RESET_N Input)	Initial value (At standby)	Description
1	SPP	0	Hi-Z	Hi-Z	Positive (+) output pin of the speaker amplifier built-in
2	SPM	0	Hi-Z	Hi-Z	Negative (-) output pin of the speaker amplifier built-in.
3	SPGND	-	-	-	Ground pin for the speaker amplifier.
4	SPV _{DD}	-	-	-	Power supply pin for the speaker amplifier Connect a bypass capacitor of 0.1 µF or more between this pin and SPGND pin.
5	BUSYB	0	Hi-Z	1	BUSY output pin. When BUSYB use mode is set, the "L" level is outputted during playback. When disconnection is detected with disconnection detection function, the "L" level is outputted.
	DGND	_	_	_	BUSYB unused mode and logic inversion can be set with Speech LSI Utility.
6	DGND	-	-	-	Digital ground pin. Regulator output pin for internal logic circuitry.
7	V_{DDL}	-	-	-	Connect a capacitor of 10 µF or more between this pin and DGND pin
8	DV _{DD}	-	-	-	Digital power supply pin. Connect a capacitor of 0.1 μF or more between this pin and DGND pin.
13	CSB	I	1	1	Chip select pin. Internal oscillation starts in response to turning "H" level down to "L" level, and input through Clock synchronization Serial interface becomes available. Pull-up resistor is built in.
14	SI	ı	1	1	Input pin for Clock synchronization Serial interface data.
15	SCK	ı	1	1	Input pin for Clock synchronization Serial interface clock.
18	VPP	-	-	-	Power supply pin for rewriting Flash memory. Fix this pin to GND except when rewriting Flash memory
19	TEST	I	0	0	Test pin. Fix this pin to DGND.
20	RESET_N	I	0	1	Reset pin. Input "L" level for initialization, when power is turned on, or when voltage falls below recommended operation power supply voltage range. After the power supply voltage is stable, drive this pin to "H" level.
9 10 11 12 16 17	N.C.	1	-	-	Unused pin. Leave this pin open.

■ ABSOLUTE MAXIMUM RATINGS

(DGND = 0 V)

				(DGND - 0.0)
Parameter	Symbol	Condition	Rating	Unit
Power supply voltage	DV _{DD} SPV _{DD}		-0.3 to + 7.0	V
Internal logic power supply voltage	V _{DDL}	Ta = 25 °C	-0.3 to +3.6	V
Flash power supply voltage	VPP		-0.3 to +9.5	V
Input voltage	V _{IN}		-0.3 to V _{DD} +0.3	V
Power dissipation	ower dissipation P _D		1	W
Output short-circuit current	Isc ₁	Applied to pin other than SPP or SPM	-12 to +11	mA
	Isc2	SPP pin, SPM pin	600	mA
Storage temperature	T _{STG}	-	-55 to +150	°C

■ RECOMMENDED OPERATING CONDITIONS

(DGND = 0 V)

				(DOIND - 0 V)
Parameter	Symbol	Condition	Range	Unit
	DV _{DD}	-	2.0 to 5.5	.,
Power supply voltage	SPV _{DD}	Flash memory write	2.7 to 5.5	V
Flash power supply voltage	VPP	Flash memory write	7.7 to 8.3	V
Flash memory rewrite cycles	N	-	80	times
0 " ' '	T _{OP1}	-	-40 to +105	
Operating temperature range	T _{OP2}	Flash memory write	0 to +40	°C

■ ELECTRICAL CHARACTERISTICS

DC Characteristics

 DV_{DD} = SPV_{DD} = 2.0 to 5.5 V, DGND = SPGND = 0 V, Ta = -40 to +105°C Condition Parameter Symbol Max. Unit Min. Тур. "H" input voltage $0.7 \times DV_{DD}$ V V_{IH} $\mathsf{DV}_{\mathsf{DD}}$ $0.3 \times DV_{DD}$ "L" input voltage V_{IL} 0 V "H" output voltage 1 V_{OH1} $I_{OH} = -0.5 \text{ mA}$ $DV_{DD} - 0.5$ ٧ "L" output voltage 1 $I_{OL} = 0.5 mA$ 0.5 ٧ V_{OL1} "H" input current 1 $V_{IH} = DV_{DD}$ I_{IH1} 1 μΑ $V_{IH} = DV_{DD}$ "H" input current 2 I_{IH2} 0.02 0.3 1.5 mΑ TEST pin V_{IL} = DGND "L" input current 1 I_{IL1} -1 μΑ V_{IL} = DGND -0.02 "L" input current 2 -1.5 -0.3 I_{1L2} mΑ RESET_N, CSB pin VOH= DVDD= SPVDD "H" output current 1 (High impedance) 1 μΑ **І**оон1 BUSYB, SPP, SPM pin VOH= DV_{DD} (Nch Open drain) "H" output current 2 1 I_{OOH2} μΑ BUSYB pin VOL=DGND=SPGND (High impedance) "L" output current 1 -1 μΑ I_{OOL1} BUSYB, SPP, SPM pin VOL=DGND μΑ "L" output current 2 I_{OOL2} (Pch Open drain) -1 BUSYB pin No output load I_{DD1} 4.0 6.0 DVDD= SPVDD=3.0V Supply current during mΑ playback No output load I_{DD2} 6.0 10 DVDD= SPVDD=5.0 V Awaiting command supply DV_{DD}=SPV_{DD}=5.0 V 3.0 5.0 mΑ I_{DDC1} current Ta ≤ 40°C 0.5 3.0 I_{DDS1} Standby supply current Ta ≤ +85°C I_{DDS2} 0.5 8.0 μΑ I_{DDS3} Ta ≤ +105°C 0.5 16.0 Source oscillation -10 to +50°C 4.034 4.096 4.158 MHz fosc -40 to +105°C 3.973 4.096 4.219 frequency

• Characteristics of Analog Circuitry

		DVDD = SPVDD = 2.0 to 5.5 V, I	DGND = SPC	JND = UV,	1a = -40 to	+105°C
Parameter	Symbol	Condition	Min.	Тур.	Max.	Unit
SPM, SPP output load resistance	RLSP	-	8	-	-	Ω
Speaker amplifier output	Dana	SPV _{DD} = 5.0 V, Sin wave f = 1 kHz R _{LSP} = 8 Ω, THD ≥ 10% Ta = -40 to +85°C	-	1.0	-	W
voltage	Pspo	SPV _{DD} = 5.0 V, Sin wave f = 1 kHz $R_{LSP} = 8\Omega$, THD \geq 10% Ta = -40 to +105°C	-	0.8	-	W

AC Characteristics

DVDD = SPVDD = 2.0 to 5.5 V, DGND = SPGND = 0 V, Ta = -40 to +105°C

Parameter		2.0 to 5.5 V, DGND =	Min.		— -40 to	Unit
RESET N input pulse width	Symbol	Condition	100	Тур.	Max.	
_ : :	t _{RST}	-		-	-	μs
Start time SPV _{DD} after starting DV _{DD}	t _{VDD}	-	0	-	-	ns
Initialization time after reset release	tinit	-	-	-	65	ms
SCK input enable time from CSB fall edge	t _{ESCK1}	Oscillation stop	2	-	-	ms
	t _{ESCK2}	Oscillating	10	-	-	μs
SCK hold time from CSB rise edge	tсsн	-	200	-	-	ns
Data setup time from SCK rise edge	t _{DIS}	-	50	-	-	ns
Data hold time from SCK rise edge	t₀iн	-	50	-	-	ns
SCK cycle	tscyc	-	500	-	-	ns
SCK "H" level pulse width	tsckh	•	200	-	-	ns
SCK "L" level pulse width	t _{SCKL}	-	200	-	-	ns
Playback time	tvcyc	-	20	-	-	ms
BUSYB change time from "H" to "L", after a command is inputted	t _{CB}	-	-	-	400	μs
CSB "H" level pulse width	tcsw	-	1	-	-	ms
Oscillation stop time, after playback	tosst	-	-	-	500	μs
Next command transmit time in the case of the playback	t _{NCM}	-	-	-	10	ms
Disconnection judging by the DISCONNECT command start time	tocos	-	1.5	-	-	ms
Disconnection judging by the DISCONNECT command end time	tocde	-	-	-	1	S
BUSYB change time from "L" to "H", after over-current detection of a speaker amplifier	t _{SD}	-	_	-	160	μs
Processing time before playback start	t _{PLBF}	-	0.3	-	2.1	ms
Processing time after playback start	t _{PLAF}	-	0.15	-	1.2	ms
Fade-out time at Change Immediately mode or Change Immediately Once mode	t _{FDO}	-	_	22	-	ms

Note: Output pin load capacitance = 45 pF (max.)

■ FUNCTIONAL DESCRIPTION

Clock synchronization Serial interface data.

The CSB, SCK, SI pins are used to input the command data.

Driving the CSB pin from "H" to "L" level enables the serial MCU interface.

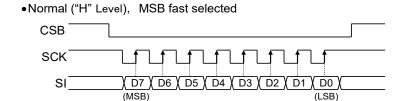
After the CSB pin becomes "L" level, the command is input through the SI pin from the MSB or LSB synchronized with the SCK clock. The command shifts in through the SI pin at the rising edge of the SCK clock pulse. Then, a command is executed at the rising edge of the eighth pulse of the SCK clock when 1-byte command is selected and the 16th pulse of the SCK clock when 2-byte command is selected.

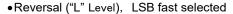
After a command input, should return the CSB pin to "H" level.

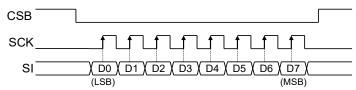
The initial value of the SCK pin, MSB/LSB of the SI pin data input, and 1-byte command/2-byte command are all chosen with Speech LSI Utility.

Please refer to a "Code Option Setting Item" for details.

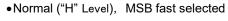
◆ Input timing when 1-byte command is selected

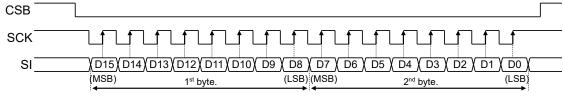




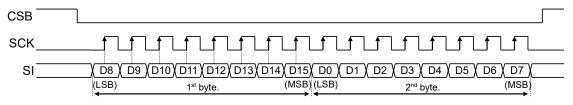


◆ Input timing when 2-byte command is selected





• Reversal ("L" Level), LSB fast selected



• Speech Synthesis method

Supporting four types of Speech Synthesis methods, which are 4bit ADPCM2, 8-bit nonlinear PCM, 8-bit PCM, and 16-bit PCM. Any of these can be selected based on the characteristics of the voice to be played back.

Speech Synthesis method	Compression rate*1	Suitable waveform	Characteristics
4-bit ADPCM2	1/4	Normal voice sound wave	Unique scheme which is a refined version of 4bit ADPCM Offers higher sound quality with better waveform followability.
8-bit Nonlinear PCM	1/2	Sound including high	A part around the center of the waveform is played back with a sound quality equivalent to 10 bits.
8-bit PCM	1/2	frequency components (such as sound effects)	Normal 8-bit PCM.
16-bit PCM	1	(Such as Sound effects)	Normal 16-bit PCM.

Note 1: When the same sampling frequency is used.

• Memory Allocation and Creating Voice Data

The voice code data consists of a voice management area, a voice data area, and an edit ROM area.

The voice control area manages voice data of 30 phrases or 62 phrases.

The voice area contains actual waveform data.

The edit ROM area contains data for effective use of voice data. For the details, refer to the section of "Edit ROM Function". The edit ROM area only available when the edit ROM is used.

The ROM data is created using Speech LSI Utility.

The 30 or 62 phrases can be switched using the Speech LSI Utility.

Please refer to a "Code Option Setting Item" for details.

Voice code data configuration(30 phrase selection) Vo

Voice code data configuration(62 phrase selection)

0x00000	Voice control area	0x00000	
0x001FF			Voice control area
0x00200			voice demark area
		0x003FF	
		0x00400	
	Voice data area /		
	Edit ROM area*1		
	Euit ROM alea		Voice data area /
			Edit ROM area ^{*1}
0x159FF		0x159FF	
32110011			

^{*1:} Edit ROM area depends on creation of the data

• Playback Time and Flash Capacity

The playback time depends on the memory capacity, sampling frequency, and the playback method. The equation to know the playback time is shown below. But this is not applied if the edit ROM function is used.

In the case that the sampling frequency is 8 kHz, algorithm is 4-bit ADPCM2, the playback time is approx. 22.1 seconds.

Playback time=
$$\frac{1.024 \times 692 \text{(Kbit)}}{8 \text{(kHz)} \times 4 \text{(bit)}} \approx 22.1 \text{ [sec]})$$

Make the playback time of one phrase more than 20 msec.

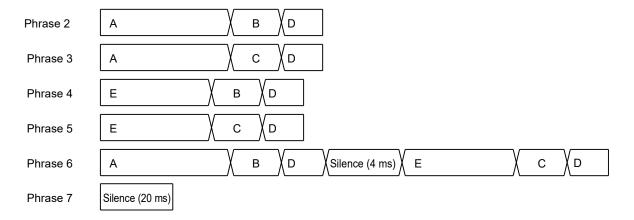
• Edit ROM function

The edit ROM function makes it possible to play back multiple phrases in succession. The following functions are set using the edit ROM function:

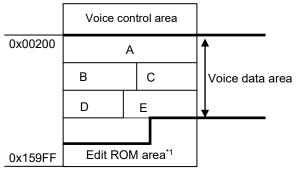
- Continuous playback: There is no limit to set the number of times of the continuous playback. It depends on the Flash capacity only.
- Silence insertion function: 4 ms to 1,024 ms
- *Note: Silent insertion time varies for ± 1 ms depends on the sampling frequency. An independent phrase generated by edit ROM shall be 20 ms or longer.

It is possible to use voice ROM effectively to use the edit ROM function. An example of the ROM structure, in a case of using the edit ROM function is as follows.

Example 1) Phrases using the Edit ROM Function



Example 2) Structure of the ROM storing contents of Example 1



*1: Information on phrases 2 to 7 stored

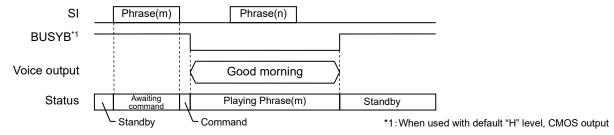
Playback mode setup

Five playback modes are available. Can be set up for every phrase. Set when the voice code data is generated.

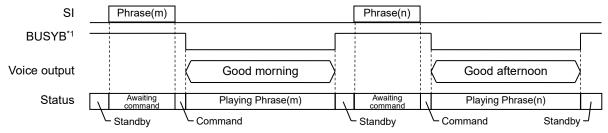
◆ Play Once mode

This mode is playback once.

All the commands become invalid during playback.



Next command must be input in the standby state after the playback ends.

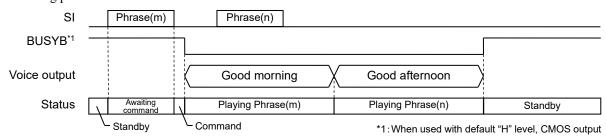


*1: When used with default "H" level, CMOS output

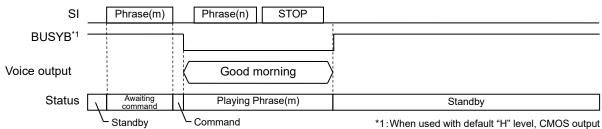
◆ Scheduled Play Once mode

This mode is playback once.

When the next phrase is inputted during playback, after playback of the present phrase ends, playback of the next phrase starts. When the following phrase is inputted into playback, after playback of the present phrase is completed, playback of th following phrase starts.



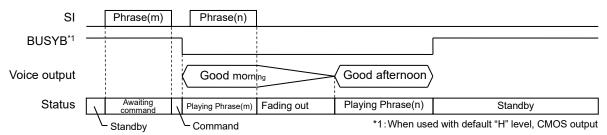
When a plurality of commands are input, the last command input at the end of the phrase is valid. In the following case, the phrase (n) is not played back because the last command is STOP command.



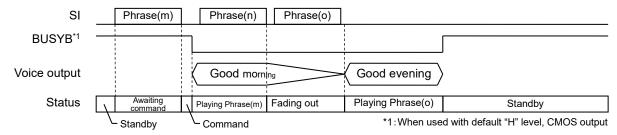
Change Immediately Once mode

This mode is for playing back once.

When the following phrase is inputted into playback, playback of the present phrase is ended on the way, and playback of the following phrase starts.



When a plurality of commands are input, the last command input at the end of the phrase is valid. In the following case, the last input phrase (o) is played back.

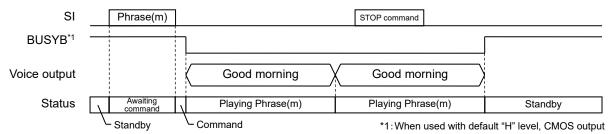


◆ Scheduled Play mode

Once the playback starts, it is repeated until the next command is input.

The next command input during the playback is executed after the playback ends.

When a plurality of commands are input, the last command input at the end of the phrase is valid, as in Scheduled Play Once.

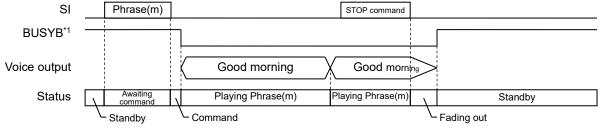


Change Immediately mode

Once the playback starts, it is repeated until the next command is input.

When the next command is input, the phrase being played back is terminated, and the next command is executed. When the following command is inputted into playback, playback of the present phrase is ended on the way, and playback of the following command starts.

When a plurality of commands are input, the last command input at the end of the phrase is valid, as in Change Immediately Once.



*1: When used with default "H" level, CMOS output

Volume setup function

Each phrase can set up the volume setup.

The volume is set when voice code data is generated and when PHRASE command is input.

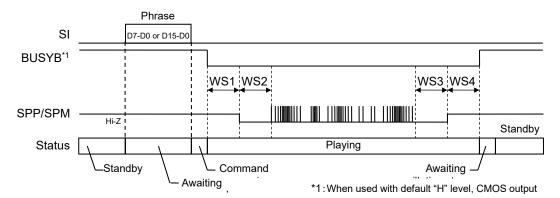
For the setting of volume when PHRASE command is input, refer to "PHRASE command" in Description of Command Functions.

The relationship between the setting and volume at the time of generating voice code data is as follows.

Value	Volume [dB]	Value	Volume [dB]	Value	Volume [dB]
00h	+2.98	0Ah	-0.41	15h	-6.87
01h	+2.70	0Bh	-0.83	16h	-7.79
02h	+2.40	0Ch	-1.28	17h	-8.82
03h	+2.10	0Dh	-1.75	18h	-9.99
04h	+1.78	0Eh	-2.25	19h	-11.34
05h	+1.45	0Fh	-2.77	1Ah	-12.94
06h	+1.11	10h	-3.34	1Bh	-14.90
07h	+0.76	11h	-3.94	1Ch	-17.44
08h	+0.39	12h	-4.58	1Dh	-21.04
09h	+0.00	13h	-5.28	1Eh	-27.31
		14h	-6.04	1Fh	OFF

• Function of setting wait time before and after playback (WS1, WS2, WS3, WS4)

Wait time before playback (WS1, WS2) and after playback (WS3, WS4) can be set for each phrase. Set when the voice code data is generated.



WS1: Time after inputting a phrase address, until SPP/SPM pins are enabled.

WS2: Time after SPP/SPM pins are enabled, until playback is started.

WS3: Time after playback is completed, until SPP/SPM pins are disabled.

WS4: Time after SPP/SPM pins are disabled, until it will be in a standby state.

WS1-WS4 can be arbitrarily set up between 0 to 1020 ms (4 ms unit).

• Speaker Pin Short Detection Function

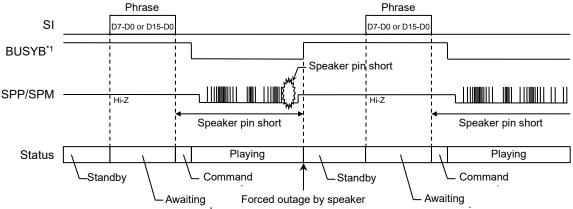
The speaker pin short detection function detect the short-circuit between SPP pin and SPM pin, or between SPP/SPM pin and GND during playback.

When short-circuit of a speaker pin is detected, the playback will be stopped automatically, BUSYB pin will become "H" level, and LSI will become in a standby state.

Speaker short detection prevents IC destruction, but the detection circuit is effective to prevent destruction caused by sudden accidents, and is not intended for use in the condition like short detection occurs continuously.

This function can be set up with the option screen of Speech Utility.

Please refer to a "Code Option Setting Item" for details.



*1: When used with default "H" level, CMOS output

■ Commands

The following commands are used for the LSI. After setting the voice code data in the flash memory of this LSI, be sure to use the voice playback command.

Command	Description
	Stop command.
STOP	The STOP command becomes effective for phrase other than those in Play Once mode and Scheduled Play Once mode.
	Disconnection detection command.
DISCONNECT	Speaker disconnection is detected. The STOP command must be input after using the DISCONNECT command.
DUDACE	Playback command.
PHRASE	Playback phrase is selected from 30 phrases.

Command configuration

1-byte command and 2-byte command can be selected.

When the 2-byte command is selected, the volume can be expanded to 32 levels and the number of phrases can be expanded to 62 phrases.

PHRASE command is allocated with a bit sequence other than the set values for STOP command and DISCONNECT command.

These are set when the voice code data is generated.

Please refer to a "Code Option Setting Item" for details.

The command configuration when the initial value (STOP command is set to be 00000b and DISCONNECT command is set to be 00001b) is as follows.

(1) 1-byte command (eight levels of volume and 30 phrases)

Command				First	byte			
Command	D7	D6	D5	D4	D3	D2	D1	D0
STOP	*	*	*	0	0	0	0	0
DISCONNECT	*	*	*	0	0	0	0	1
	V2	V1	V0	0	0	0	1	0
PHRASE					:			
	V2	V1	V0	1	1	1	1	1

(2) 2-byte command (initial value: 32 levels of volume and 62 phrases)

Command				First	byte							Secon	d byte	;		
Command	D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
STOP	*	*	*	*	*	*	*	*	*	*	0	0	0	0	0	0
DISCONNECT	*	*	*	*	*	*	*	*	*	*	0	0	0	0	0	1
	*	*	*	V4	V3	V2	V1	V0	*	*	0	0	0	0	1	0
PHRASE*1								:								
	*	*	*	V4	V3	V2	V1	V0	*	*	1	1	1	1	1	1

Note: This bit is not used for command identification, so any value can be set.

Note 1: When using a 2-byte command, the combination of 0xff in the 1st byte and 0xff in the 2nd byte is ignored. For the phrase number 111111b, set the "*" part (arbitrary value) to "0".

Any bit sequence can be set for STOP command and DISCONNECT command.

The following shows examples of a case where a non-initial value is set.

When STOP command is changed from the initial value, the number of phrase available decreases by one.

(1) 1-byte command (when STOP command is set to be 11111b and DISCONNECT command is set to be 00001b)

Command				First	byte			
Command	D7	D6	D5	D4	D3	D2	D1	D0
_*1	*	*	*	0	0	0	0	0
DISCONNECT	*	*	*	0	0	0	0	1
	V2	V1	V0	0	0	0	1	0
PHRASE								
	V2	V1	V0	1	1	1	1	0
STOP	*	*	*	1	1	1	1	1

Note 1: 00000b cannot be set to PHRASE command. 29 phrases from 00010b to 11110b can be set to PHRASE command.

(2) 2-byte command (when STOP command is set to be 111110b and DISCONNECT command is set to be 000010b)

C = 112 112 112 11				First	byte							Secon	d byte)		
Command	D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
_*1	*	*	*	*	*	*	*	*	*	*	0	0	0	0	0	0
PHRASE	*	*	*	*	*	*	*	*	*	*	0	0	0	0	0	1
DISCONNECT	*	*	*	*	*	*	*	*	*	*	0	0	0	0	1	0
	*	*	*	V4	V3	V2	V1	V0	*	*	0	0	0	0	1	1
PHRASE	*	*	*	V4	V3	V2	V1	V0	*	*				:		
	*	*	*	V4	V3	V2	V1	V0	*	*	1	1	1	1	0	1
STOP	*	*	*	*	*	*	*	*	*	*	1	1	1	1	1	0
PHRASE*2	*	*	*	V4	V3	V2	V1	V0	*	*	1	1	1	1	1	1

Note: This bit is not used for command identification, so any value can be set.

Note 1: 00000b cannot be set to PHRASE command. 29 phrases from 00010b to 11110b can be set to PHRASE command.

Note 2: When using a 2-byte command, the combination of 0xff in the 1st byte and 0xff in the 2nd byte is ignored. For the phrase number 111111b, set the "*" part (arbitrary value) to "0".

STOP command

(1) 1-byte command	d sele	ction	(initia	ıl valı	ıe)			
command	*	*	*	0	0	0	0	0

(2) 2-byte command selection (initial value)

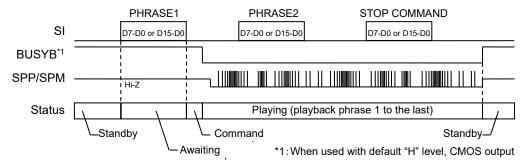
. /			-													
•command	*	*	*	*	*	*	*	*	*	*	0	0	0	0	0	0

^{*:} Since it is a bit that is not used to identify the command, it can be set to any value.

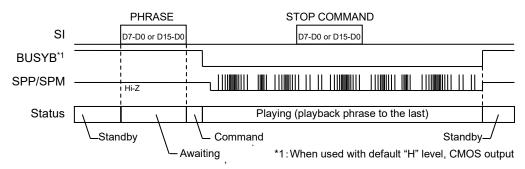
The STOP command is used to stop the playback. BUSYB pin will become "H", if the playback is stopped. The STOP command becomes effective for the phrase waiting to be played in Scheduled Play Once mode, and in Scheduled Play modem, Change Immediately Once mode, and Change Immediately mode. STOP command used for phrases played back in Play Once mode or Scheduled Play Once mode, the STOP is ignored. When STOP command is input in Scheduled Play mode, the playback stops after the phrase is played back to the end. When STOP command is input in Change Immediately Once mode or Change Immediately mode, the voice fades out, and the playback stops.

Operations where STOP command is effective are described below.

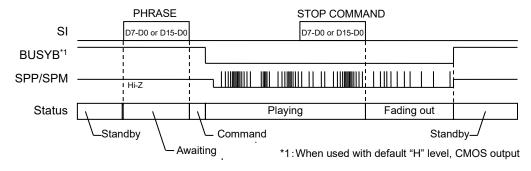
STOP command operation in the case of Scheduled Play Once mode



STOP command operation in the case of Scheduled Play mode



STOP command operation in the case of Change Immediately Once mode or Change Immediately mode



• DISCONNECT command

(1) 1-byte command	(1) 1-byte command selection (initial value)											
command	*	*	*	0	0	0	0	1				

(2) 2-byte command selection (initial value)

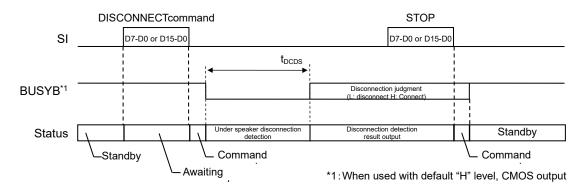
· , , , , , , , , , , , , , , , , , , ,			•													
•command	*	*	*	*	*	*	*	*	*	*	0	0	0	0	0	1

^{*:} Since it is a bit that is not used to identify the command, it can be set to any value.

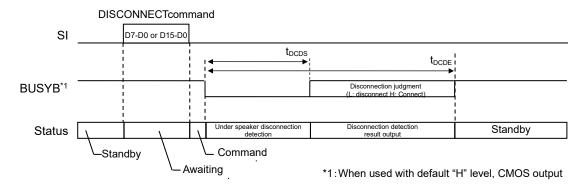
The DISCONNECT command is used to diagnose whether the speaker is disconnected or not.

The command cannot be used during voice playback. The command shall be used during standby (no playback).

Disconnection detection result is output to BYSYB pin. "L" is output when the speaker is disconnected, and outputs "H" when the speaker is not disconnected. Please input the STOP command to transition to standby state, after you use the DISCONNECT command.



When no STOP command is input after the execution of DISCONNECT command, the disconnection detection automatically stops in one second, and transition to standby occurs.



• PHRASE command

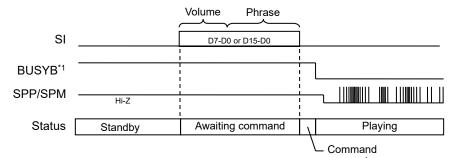
(2) 2-byte command selection

, ,																
•command	*	*	*	V4	V3	V2	V1	V0	*	*	F5	F4	F3	F2	F1	F0

^{*:} Since it is a bit that is not used to identify the command, it can be set to any value.

PHRASE command is playback command. Specifies an address of a phrase to be played back. Command that is not set to be STOP command or DISCONNECT command is set to be PHRASE command. An address of phrase to be played back is set when voice code data is generated with Speech LSI Utility.

Timings of PHRASE command are shown below.



*1:When used with default "H" level, CMOS output

Set the playback Phrase with F4-F0 or F5-F0.

① 1-byte command selection (initial value)

Ξ.	-)				/	
	F4	F3	F2	F1	F0	Playing Phrase
	0	0	0	1	0	Phrase0
Ī			:			:
ĺ	1	1	1	1	1	Phrase29

2 2-byte command selection (initial value)

F5	F4	F3	F2	F1	F0	Playing Phrase
0	0	0	0	1	0	Phrase0
			:			:
1	1	1	1	1	1	Phrase61

The volume can be set up with V2-V0 or V4-V0 set.

This is used to playback voice with a volume other than one set when the voice code data is generated.

(1) When 1-byte command is selected.

V2	V1	V0	Volume [dB]
0	0	0	Volume set at the time of generating voice code data is used*1
0	0	1	+2.98
0	1	0	+1.78
0	1	1	0
1	0	0	-2.25
1	0	1	-5.28
1	1	0	-9.99
1	1	1	-21.04

^{*}Note 1: For edited phrase, volume set for each registered phrase is used

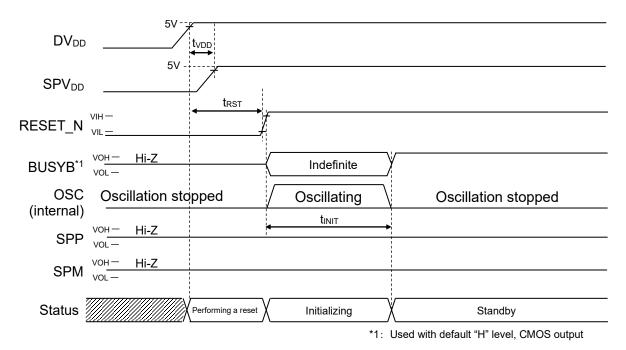
(2) When 2-byte command is selected.

V4	V3	V2	V1	V0	Volume [dB]	V4	V3	V2	V1	V0	Volume [dB]
0	0	0	0	0	+2.98	1	0	0	0	0	-3.34
0	0	0	0	1	+2.70	1	0	0	0	1	-3.94
0	0	0	1	0	+2.40	1	0	0	1	0	-4.58
0	0	0	1	1	+2.10	1	0	0	1	1	-5.28
0	0	1	0	0	+1.78	1	0	1	0	0	-6.04
0	0	1	0	1	+1.45	1	0	1	0	1	-6.87
0	0	1	1	0	+1.11	1	0	1	1	0	-7.79
0	0	1	1	1	+0.76	1	0	1	1	1	-8.82
0	1	0	0	0	+0.39	1	1	0	0	0	-9.99
0	1	0	0	1	+0.00	1	1	0	0	1	-11.34
0	1	0	1	0	-0.41	1	1	0	1	0	-12.94
0	1	0	1	1	-0.83	1	1	0	1	1	-14.90
0	1	1	0	0	-1.28	1	1	1	0	0	-17.44
0	1	1	0	1	-1.75	1	1	1	0	1	-21.04
0	1	1	1	0	-2.25	1	1	1	1	0	-27.31
0	1	1	1	1	-2.77	1	1	1	1	1	Volume set at the time of generating voice code data is used*1

^{*}Note 1: For edited phrase, volume set for each registered phrase is used

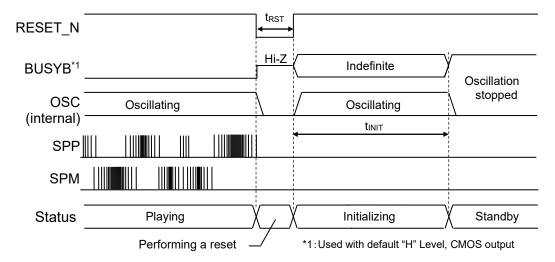
TIMING DIAGRAMS

Power-On Timing



Turn on DVDD and SPVDD simultaneously, or turn on SPVDD after turning on DVDD. Turn on DVDD and SPVDD simultaneously, or turn on SPVDD after turning on DVDD. When DV_{DD} or SPV_{DD} falls below recommended operation power supply voltage range, "L" level must be input to RESET_N pin.

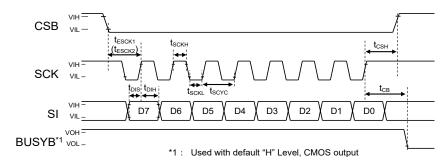
Power down timing (RESET_N pin)



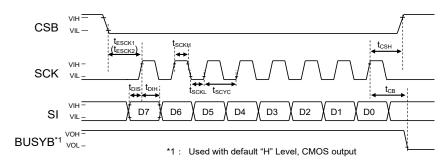
When DV_{DD} or SPV_{DD} falls below recommended operation power supply voltage range, "L" level must be input to RESET_N pin.

- Clock synchronization Serial interface timing
 - ◆ When 1-byte command is selected.

(When Normal ("H" level) is selected: SCK initial value is "H" level)

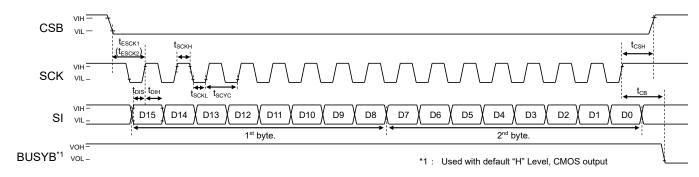


(When Reversal ("L" level) is selected: SCK initial value is "L" level)

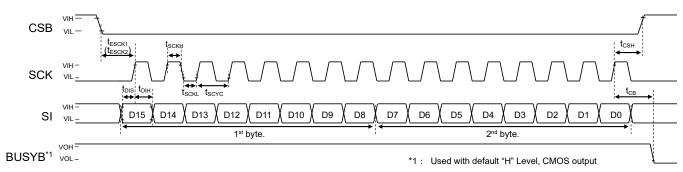


When 2-byte command is selected.

(When Normal ("H" level) is selected: SCK initial value is "H" level)

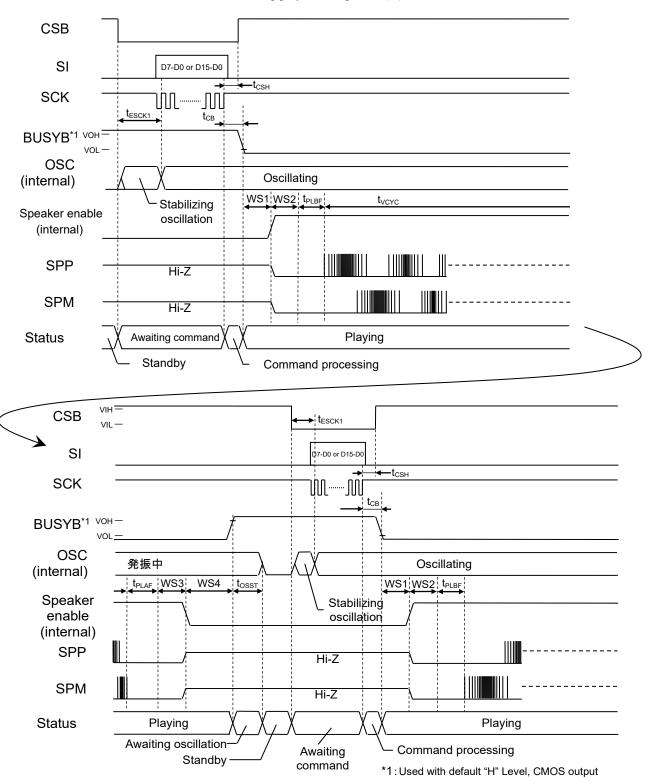


(When Reversal ("L" level) is selected: SCK initial value is "L" level)



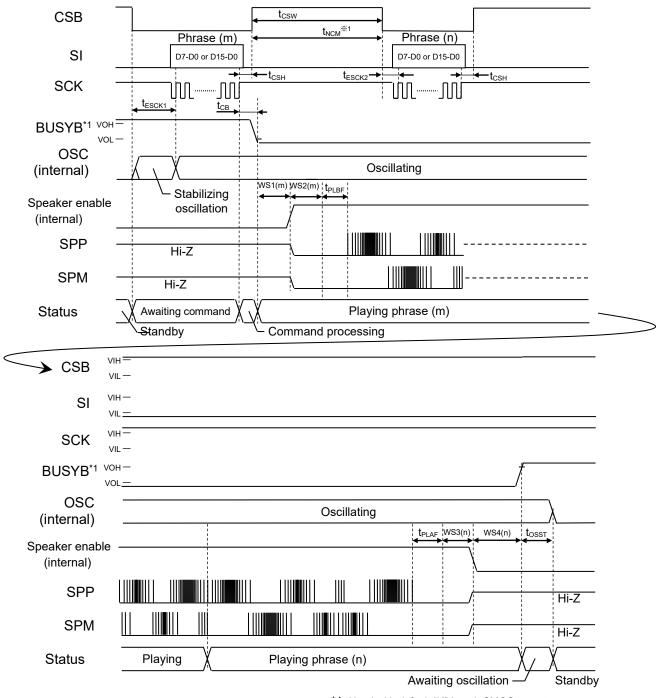
• Play Oncemode timing

After playback of phrase (m) ends, playback request for next phrase (n) is accepted and the phrase (n) is played back. All the commands become invalid during playback of phrase (m).



• Scheduled Play Once mode and Scheduled Play mode Timing (Continuous Play)

In response to playback request for the next phrase (n), the phrase (m) is played back to the end, and then playback of the phrase (n) starts.



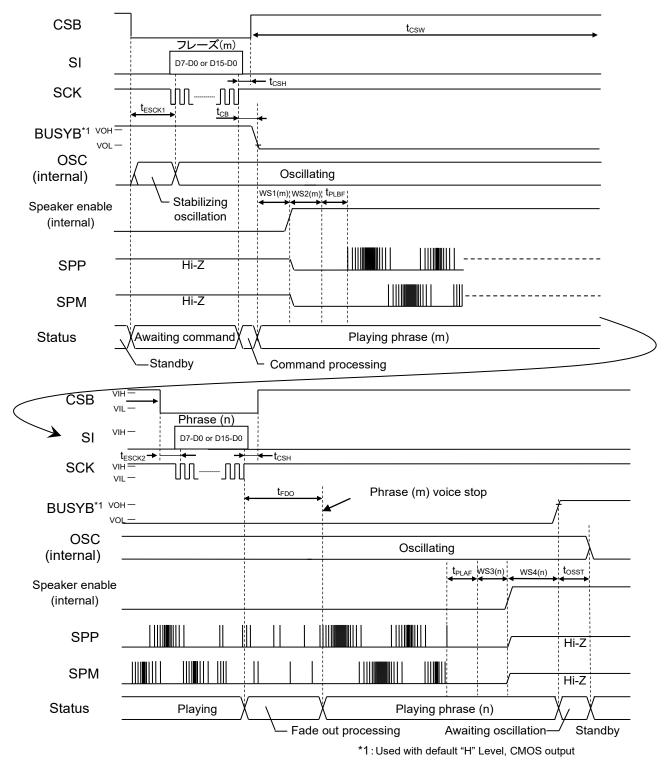
^{*1:} Used with default "H" Level, CMOS output

Note 1: In Scheduled Play Once mode, the phrase (n) is played back immediately after the end of the playback of the phrase (m), in response to an input of a playback request (PHRASE command) for the next phrase (phrase (n)) within t_{NCM}.

^{*}Under Scheduled Play mode, playback is stopped by STOP command.

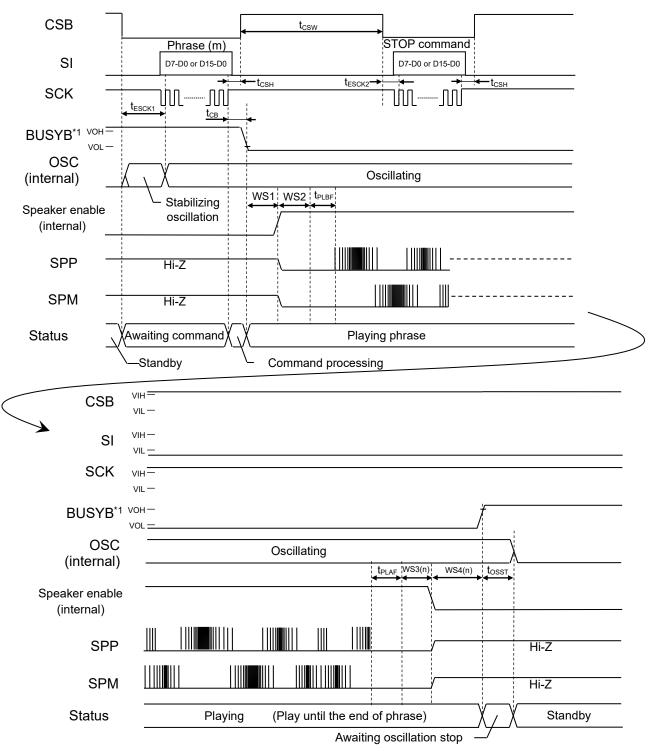
• Change Immediately Once mode and Change Immediately mode Timing (Continuous Play)

After inputting the next PHRASEn command(Phrase(n)), fade-out of the playback(Phrase(m)) is carried out and the Phrase(n) playback is started.

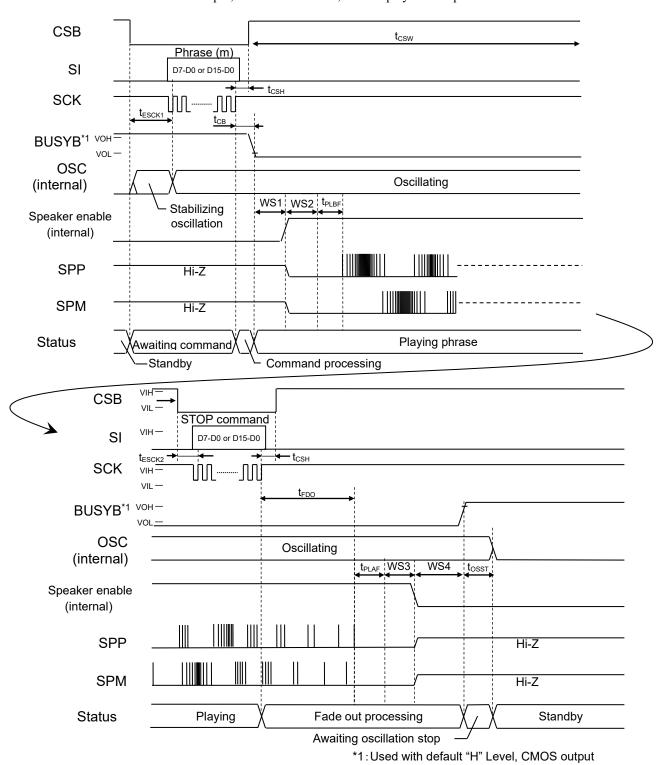


[•]Under Change Immediately mode, playback is stopped by STOP command.

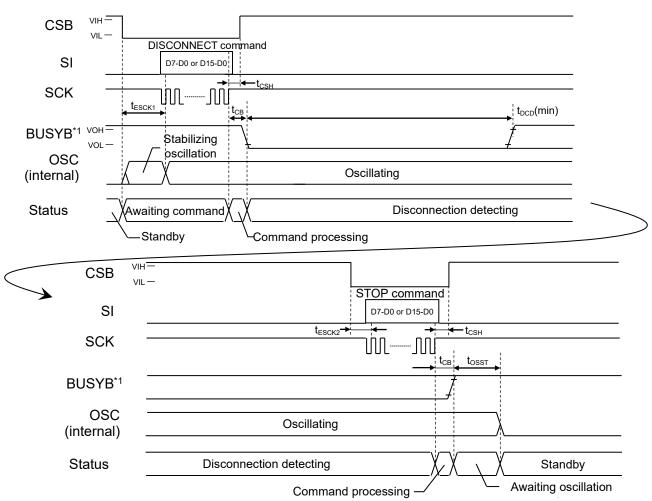
Scheduled Play Once mode and Scheduled Play mode Timing voice stop timing
 After STOP command is input, the phrase is played back until the end, and the playback stops.



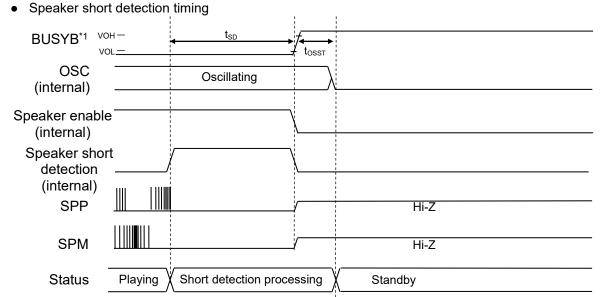
Change Immediately Once mode and Change Immediately mode voice stop timing
 After STOP command is input, the voice fades out, and the playback stops.



Disconnection detection timing



*1: Used with default "H" Level, CMOS output



*1: Used with default "H" Level, CMOS output

■ Code Option Setting Item

Items set on Code Option Setting screen for Speech LSI Utility are as follows.

·Speaker pin short detection function

Lies of anacker hin chart detection function	☐ (Not used)
Use of speaker pin short detection function	□ (Used)

·Command setting

Command type	○1 byte (communicate with 1-byte command)
Command type	○2 byte (communicate with 2-byte command)

STOP/DISCONNECT Command	Command bit sequence		
⊖Standard	STOP command	Set 0_0000b (1-byte command) Set 00_0000b (2-byte command)	
Standard	DISCONNECT command	Set 0_0001b (1-byte command) Set 00_0001b (2-byte command)	
	STOP command	Set any bit sequence	
○Custom	DISCONNECT command	Set any bit sequence (Set value different from STOP command)	

BUSYB Pins Setting

Use of BUSYB	Initial State	Condition	BUSYB pin status
□ (Nata a d)	OL level Output	*	Fixed to "L" output
☐ (Not used)	○H level Output	*	Fixed to "H" output
		OCMOS	Output initial value "L" with CMOS output
	OL lovel Output	○Nch Open Drain	Output initial value "L" with Nch open drain output
	○L level Output	○Pch Open Drain	Output initial value HiZ with Pch open drain output
		○Hi-Z	Hiz output
□ (Used)		OCMOS	Output initial value "H" with CMOS output
	OH lovel Output	○Nch Open Drain	Output initial value HiZ with Nch open drain output
	○H level Output	○Pch Open Drain	Output initial value "H" with Pch open drain output
		○Hi-Z	Hiz output

^{*:} Setting value invalid

•Clock synchronization Serial interface setting (SPI setting)

Data transfer type	OLSB first	Input serial data from LSB		
Data transfer type	○MSB first	Input serial data from MSB		

Clock polarity	○Normal (H Level)	Use with initial value of SCK pin set to "H" level
Clock polarity	ONormal (L Level)	Use with initial value of SCK pin set to "L" level

■ Event Setting Item

Items set on Event Setting screen for Speech LSI Utility are as follows.

- •Playback mode Set playback mode suitable for target playback, with reference to "Playback mode" in FUNCTIONAL DESCRIPTION.
- Volume setup
 Set playback mode suitable for target playback, with reference to "Volume setup function" in FUNCTIONAL DESCRIPTION.
- Setting Wait time before and after volume playback
 Set desired Wait time with reference to "Function of setting wait time before and after playback (WS1, WS2, WS3, WS4)".

■ TERMINATION OF THE V_{DDL} PIN

The VDDL pin is the regulator output that is power supply pin for the internal logic circuits. Connect a capacitor between this pin and the ground in order to prevent noise generation and power fluctuation.

The recommended capacitance value is shown below. However, it is important to evaluate and decide using the own board.

Also, start the next operation after each output voltage is stabilized.

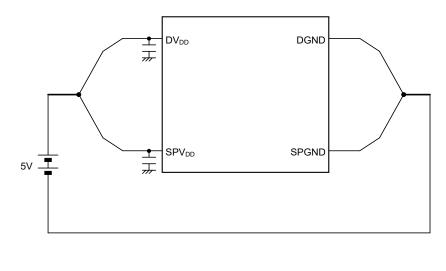
Pin	Recommended capacitance value	Remarks
VDDL	10 μF ±20%	The larger the connection capacitance, the longer the settling time.

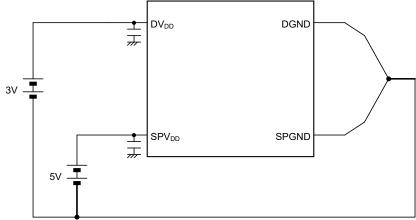
■ POWER SUPPLY WIRING

The power supplies of this LSI are divided into the following two:

- · Power supply for logic circuitry (: DVDD)
- · Power supply for speaker amplifier (: SPVDD)

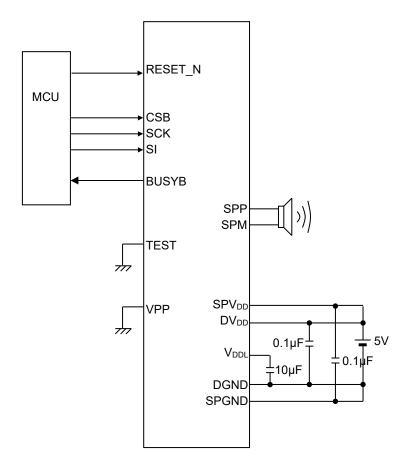
The example of power connection is shown below



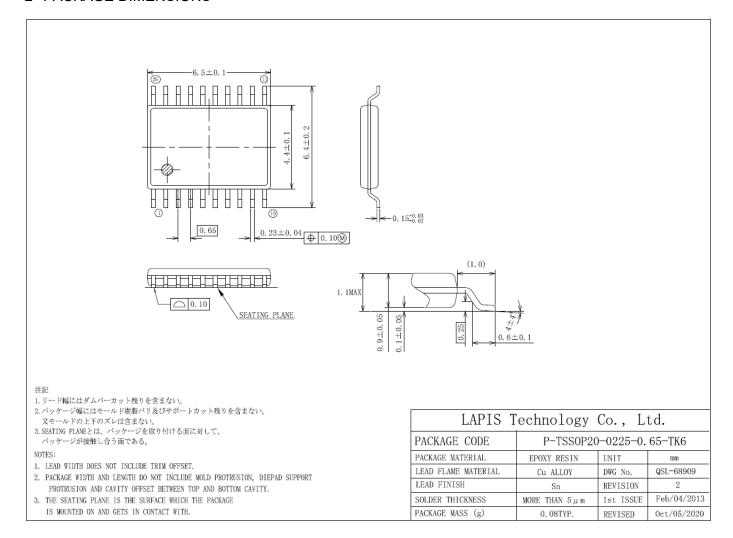


- Turn on DVDD and SPVDD simultaneously, or turn on SPVDD after turning on DVDD.
- Turn off DVDD and SPVDD simultaneously, or turn off DVDD after turning on SPVDD.

■ APPLICATION CIRCUIT



■ PACKAGE DIMENSIONS



Notes for Mounting the Surface Mount Type Package

The surface mount type packages are very susceptible to heat in reflow mounting and humidity absorbed in storage. Therefore, before you perform reflow mounting, contact a ROHM sales office for the product name, package name, pin number, package code and desired mounting conditions (reflow method, temperature and times).

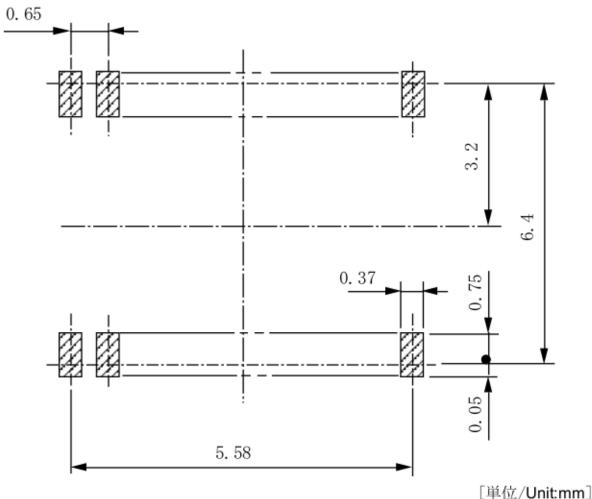
PCB Layer	JEDEC 4layers	JEDEC 2layers	
PCB	(W/L/t=76.2 / 114.3 / 1.6 (mm))		
Air cooling conditions	Calm(0m/sec)		
Heat resistance (θ ja)	63.7[°C/W]	69.4[°C /W]	
Heat resistance (θ jc)	$0.46[^{\circ}C/W]$ $0.48[^{\circ}C/W]$		
Maximum power consumption of LSI (PMax) At 1W into 8 Ω playback	0.28[W]		

TjMax of this LSI is 125 °C. TjMax is expressed with the following formulas.

 $TjMax=TaMax+\theta ja \times PMax$

半田付け部端子存在範囲図

Mounting area for package lead soldering to PC boards



実装基板のフットパターンの設計の際には、実装の容易さ、接続の信頼性、配線の引き回し、 半田ブリッジ発生のないことなどを十分考慮してください。

フットパターンの最適な設計は基板材質、使用する半田ペースト種類、厚み、半田付け方法 などによって変わってきます。従って、本パッケージの端子の存在し得る範囲を「半田付け部 端子存在範囲図」として示しますので、フットパターン設計の参考資料としてください。

When laying out PC boards, it is important to design the foot pattern so as to give consideration to ease of mounting, bonding, positioning of parts, reliability, wiring, and elimination of solder bridges.

The optimum design for the foot pattern varies with the materials of the substrate, the sort and thickness of used soldering paste, and the way of soldering. Therefore when laying out the foot pattern on the PC boards, refer to this figure which mean the mounting area that the package leads are allowable for soldering to PC boards.

■ REVISION HISTORY

	Date	Page			
Document No		Previous	Current	Description	
		Edition	Edition		
FEDL22Q274-01	Mar 05, 2021	-	-	Formal 1st edition.	
			6	SPP, SPM terminal output short-circuit current value change.	
FEDL22Q274-02	Mar 30, 2021	6		(Before change) 300mA	
				(After change) 600mA	
	Oct 4, 2021	16	16	Speaker short-circuit detection warning added.	
FED! 000074 00		17	17	Added a note on using commands.	
FEDL22Q274-03		OCI 4, 2021	35	35	Describe the thermal resistance information of the package.
		-	36	Added "Mounting area for package lead soldering to PC boards".	
	4 Feb 9, 2024	-	2	Added application information.	
FEDL22Q274-04		24 1 2 Changed shipping form to table format.		Changed shipping form to table format.	
		38	39	Revised the Note.	
	5 Oct 25, 2024	2024 9		Changed BUSYB change time from "L" to "H", after over-current	
FED! 000074.05				detection of a speaker amplifier	
FEDL22Q274-05			9	(Before change) 80μs	
				(After change) 160µs	

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